



2025 IRON LINEUP

	PLAYER'S	PLAYER'S DISTANCE	GAME-IMPROVEMENT	SUPER GAME-IMPROVEMENT
PERFORMANCE	<p>Apex MB</p> <p>Apex CB</p> <p>Apex Pro</p>	<p>Ti Fusion</p> <p>Ai200</p>	<p>Ai300</p>	
CORE			<p>Elyte</p> <p>Elyte HL</p>	<p>Elyte Max Fast</p> <p>Elyte X</p>
COMP	<p>TAYLORMADE P770 / P7MC / P7MB</p> <p>TITLEIST T100/T150</p> <p>MIZUNO PRO 241/243/JPX925 TOUR</p> <p>PING BLUEPRINT (T & S) / I230</p> <p>SRIXON ZX7</p>	<p>TAYLORMADE P790</p> <p>TITLEIST T200</p> <p>MIZUNO JPX 925 FORGED / PRO 245</p> <p>PING I530</p> <p>SRIXON ZX5</p>	<p>TAYLORMADE QI</p> <p>PING G440</p> <p>TITLEIST T350</p> <p>MIZUNO JPX 925 HOT METAL</p> <p>SRIXON ZX4</p>	<p>TAYLORMADE QI HL</p> <p>PING G730</p> <p>MIZUNO JPX 925 HOT METAL HL</p>



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ELYTE



IDEAL FOR

Players with average to faster swing speeds. This player typically hits the ball high and is looking for more distance and tighter dispersion.

PLAYER TYPE:
GAME-IMPROVEMENT

SWING SPEED:
AVERAGE TO FASTER

LAUNCH:
HIGH

PROFILE:
MODERN HOLLOW-BODY

FORGIVENESS:
HIGH

ELYTE HL



IDEAL FOR

Players with moderate to average swing speeds. This player is looking to hit the ball higher in order to maximize carry distance.

PLAYER TYPE:
GAME-IMPROVEMENT

SWING SPEED:
MODERATE TO AVERAGE

LAUNCH:
HIGHER

PROFILE:
CAVITY BACK

FORGIVENESS:
HIGHER

ELYTE MAX FAST



IDEAL FOR

Players with slower to moderate swing speeds. This player needs to increase swing speed in order to hit the ball higher and maximize carry distance and stopping power.

PLAYER TYPE:
Super GAME-IMPROVEMENT

SWING SPEED:
SLOWER TO MODERATE

LAUNCH:
HIGHEST

PROFILE:
DEEP CAVITY BACK

FORGIVENESS:
HIGH

ELYTE X



IDEAL FOR

Players with average to faster headspeeds that are looking for a super game improvement option. This player is looking for high forgiveness and a power spec package to compliment their headspeed.

PLAYER TYPE:
SUPER GAME IMPROVEMENT

SWING SPEED:
AVERAGE TO FASTER

LAUNCH:
HIGHER

PROFILE:
DEEP CAVITY BACK

FORGIVENESS:
HIGHEST