

STEP 1 - PRE-FIT INTERVIEW

Determine player needs based on:

- Head Speed/Ball Speed/Efficiency
- Launch and Spin
- Side Angle/Side Spin

- Attack and Path
 - Carry and Total Distances

STEP 2 - HEAD SELECTION

Epic Speed - Player preferred shaping with forward CG for lower spin vs Epic Max.

Epic Max - Oversized head, shallow face for higher launch and adjustability for trajectory control.

STEP 3 - DETERMINE FLEX BASED ON SWING SPEED

General Guide based on Driver Head Speed (MPH)

- X-Stiff 105+
- Light 75-85
- Stiff 95-105
- Ladies Under 75
- Regular 85-95

STEP 4 - GAPPING

Determine the longest iron a player feels comfortable hitting along with 7-Iron Carry Distance (assuming ideal club delivery).

7-IRON CARRY DISTANCE	SUGGESTED WOODS	SUGGESTED HYBRIDS
170 yards +	3W or 15°	2H or 18°
160-169 yards	3W, 4W	3H, 4H
150-159 yards	3W, 5W	3H, 4H
140-149 yards	3W, 5W, 7W	3H, 4H, 5H
130-139 yards	3W, 5W, 7W, 9W	4H, 5H, 6H
129 yards or less	5W, 7W, 9W	5H, 6H, 7H

STEP 5 - SHOT SHAPE

- If excessive fade/slice spin is occurring, try Epic Max and place the 14g weight in the rear position.
- If excessive draw/hook spin is occurring, try Epic Speed.
- If the player likes Epic Max and is looking for lower ball flight, try moving the 14g weight forward.
- If noticing inconsistencies with impact, try Epic Max.

STEP 6 - FINE TUNE SHAPE

Shaft Weight - Lighter may produce more head speed for more distance; heavier may produce more consistency for tighter dispersion.

Feel - Lighter shafts will typically feel "softer" and more flexible; heavier shafts will typically feel "stiffer" and less flexible.

Recommendation - Start the player in the same shaft as their driver or a shaft that is ~10 grams heavier.

